



**ABSENTEE
OFFICIAL BALLOT
ANNUAL TOWN ELECTION
JAFFREY, NEW HAMPSHIRE
MARCH 12, 2024**

Kelly Rollins
TOWN CLERK

INSTRUCTIONS TO VOTERS

- A. TO VOTE, completely fill in the OVAL to the RIGHT of your choice(s) like this:
- B. Follow directions as to the number of candidates to be marked for each office.
- C. To vote for a person whose name is not printed on the ballot, write the candidate's name on the line provided and completely fill in the OVAL.

<p align="center">SELECTMAN</p> <p align="right">Vote for not 3 year term more than One</p> <p>ANDREW LAWN <input type="radio"/></p> <p>NATHAN FLOWERS <input type="radio"/></p> <p><input type="radio"/></p> <p align="right">(Write-in)</p>	<p align="center">TRUSTEE OF TRUST FUND</p> <p align="right">Vote for not 3 year term more than One</p> <p>DIANE SCHAUMANN <input type="radio"/></p> <p><input type="radio"/></p> <p align="right">(Write-in)</p>	<p align="center">SUPERVISOR OF THE CHECKLIST</p> <p align="right">Vote for not 6 year term more than One</p> <p>VICTORIA ARCECI <input type="radio"/></p> <p><input type="radio"/></p> <p align="right">(Write-in)</p>
<p align="center">LIBRARY TRUSTEE</p> <p align="right">Vote for not 3 year term more than Two</p> <p>JAMES DRAPER III <input type="radio"/></p> <p>GRACE FLESHER <input type="radio"/></p> <p><input type="radio"/></p> <p align="right">(Write-in)</p> <p align="right">(Write-in)</p>		<p align="center">MODERATOR</p> <p align="right">Vote for not 2 year term more than One</p> <p>PAUL J. HUTCHINSON <input type="radio"/></p> <p><input type="radio"/></p> <p align="right">(Write-in)</p>

ARTICLES

Art. 2. To see if the Town will vote to adopt the following amendments to the Jaffrey Zoning Land Use Code, as proposed by the Jaffrey Planning Board to be voted by Official Ballot: (The exact text of each of the proposed changes is available at the Town Clerk's and Planning Offices and on the Town website on the Planning Board page).

1. Are you in favor of Amendment #1 to the Land use Code to amend Section VI – 6.4: Areas and Setbacks for Buildings, to clarify in the General Business, General Business A and Residential B Districts where town water and sewer are available, that multi-family is permitted? **YES**
NO

LAYMAN'S LANGUAGE: The purpose of the proposed change is to clarify that the intent is to allow multi-family in these districts, and as well as provide a bonus density for workforce and senior housing as previously approved by Town Meeting.

VOTE BOTH SIDES OF BALLOT

ARTICLES CONTINUED

2. Are you in favor of Amendment #2 to the Land Use Code to add a paragraph to Section VI – 6.4: Areas and Setbacks for Buildings which allows for a Workforce or Senior Housing development to exceed the maximum number of units per building pending a financial statement from the developer indicating economic viability per RSA 674:58 (III)?

YES
NO

LAYMAN'S LANGUAGE: The purpose of this change is to allow a developer to increase the number of units allowed per building, currently limited to 8, to provide a reasonable and realistic opportunity to build workforce and senior housing which is economically viable for the developer and meets income guidelines for tenants and/or owners. This change provides compliance with state statute.

3. Are you in favor of Amendment #3 to the Land Use Code to amend Section VI 6.1: Dimensional Table, to correct a scrivener's error in the Turnpike Road Industrial District "Tract A" should read Section 4.7.2 rather than 3.6.2?

YES
NO

LAYMAN'S LANGUAGE: The purpose of the proposed change is to correct the reference in the Dimensional Table.

4. Are you in favor of Amendment #4 to the Land Use Code to amend Section XII: Guide to the Zoning Districts, to correct reference to 12.13 Industrial District (Tack Shop), should read Industrial District (Knight Street) and clarify reference to 12.14 Industrial District (Northeast), should read Industrial District (Stone Arch Bridge)?

YES
NO

LAYMAN'S LANGUAGE: The purpose of this amendment is to clarify descriptions of the Industrial Districts.

VOTE BOTH SIDES OF BALLOT